

EVERY STUDENT NEEDS TO BE ABLE TO SHOW REASONABLY WELL 14 OF 20  
OF THESE MOVEMENTS IN ORDER TO ENTER THE LEVEL. GOOD LUCK :)

### JUNIOR COMPANY AUDITION REQUIREMENTS

(14 REQUIREMENTS ARE NECESSARY TO MAKE IT INTO THIS LEVEL)

1. all grabs to min 140
2. grab side, layout crouch
3. be able to show 1 acro move
4. be able to have static Russian min 140
5. static split min 140
6. show a grab turn with min 140 or grand pirouette with 6 hops
7. jete min 140
8. straight and straight elance min 140
9. juicy min 140 from toe to toe
10. chasse step tuck, elance
11. step cat jump turning to a crouch
12. Toyota jump to touch top of toe with hand within a 2 feet
13. Single pirouette on best side
14. 6 chaines in a row
15. 6 grand pirouettes hops
16. 4 pose turns from the corner
17. single pirouette finishing in 1 position of your choice
18. ball change fan layout crouch
19. quarter turn inside turn in open position of your choice
20. balance on Demi for 1 full second in open position of your choice

### JUNIOR COMPANY HIP-HOP AUDITION REQUIREMENTS

(14 REQUIREMENTS ARE NECESSARY TO MAKE IT INTO THIS LEVEL)

1. DRAG TOGETHER
2. GRIND TOGETHER
3. SNAKE TOGETHER
4. KICK JUMP PARALLEL TO 2<sup>ND</sup>
5. BUTTERFLY
6. SCUFF HEEL SLAM
7. WAVES (ANYONE OF YOUR CHOICE)
8. KICK INTO STAR (KICK R LEG FRONT WITH REVERSE TO ARMS TO FRONT, L LEG STAYS STRAIGHT AND FINISH ON BACK)
9. JUMP/KICK FRONT
10. STEPPING COMBO OF CHOICE
11. PUSHES UP ("RAISE THE ROOF")
  12. BOUNCE BOUNCE STRAIGHT R-L
  13. RUN F AND B AND JUMP SPLAT
  14. RUSSIAN ON HANDS TO A CROUCH
  15. COFFEE GRINDER
  16. CRAB FLIP
  17. FROGS
  18. SIT SPIN
  19. STALL (OF YOUR CHOICE)
  20. HAND STAND WITH SINGLE TUCK

## INTERMEDIATE COMPANY AUDITION REQUIREMENTS

1. all grabs to min 150
2. be able to show one form of deluxe
3. be able to show 1 acro move
4. be able to have static Russian min 150
5. static split min 150
6. show a grab turn with min 150 or grand pirouette with 8 hops
7. jete min 150
8. straight and straight elance min 150
9. juicy min 150 from toe to toe
10. elance with back attitude min 150
11. axle
12. Toyota jump to touch top of toe with hand within a 1.5 feet
13. 2 pirouettes on best side, single pirouette on other side
14. 8 chaines in a row
15. 8 grand pirouettes hops
16. 6 pose turns from the corner
17. single pirouette finishing in 1 open position of your choice
18. pose turn fin extension side come through
19. half turn inside turn in open position of your choice
20. balance on Demi for 2 full seconds in open position of your choice

## INTERMEDIATE COMPANY HIP-HOP AUDITION REQUIREMENTS

(14 REQUIREMENTS ARE NECESSARY TO MAKE IT INTO THIS LEVEL)

1. TRIPPLE DRAG
2. GRIND KICK CHANGE GRIND TOGETHER
3. SNAKE WITH HALF TURN
4. KICK CUT OPEN TO 2ND
5. SINGLE WAVE BUTTERFLY
6. SCUFF HEEL SLAM CHUG STAMP
7. 2 WAVES (ANYONE OF YOUR CHOICE)
8. TOP ROCK R AND L
9. TUCK JUMP/KICK FRONT
10. STEPPING COMBO OF CHOICE
11. WORM
12. HEEL TURN IN TURN OUT
13. RUN F AND B CORNER TO CORNER/JUMP SPLAT WITH HALF TURN
14. RUSSIAN ON HANDS TO A PUSH UP
15. COFFEE GRINDER WITH FULL TURN
16. CRAB FLIP TO STAND
17. FROG OVER A PERSON
18. SIT SPIN TO SAUSAGE
19. DEXULE STALL (STALL THAT GOES INTO ANOTHER SHAPE)
20. HAND STAND DOUBLE ATTITUDE

## ADVANCED COMPANY AUDITION REQUIREMENTS

1. all grabs to min 160
2. be able to show one form of deluxe
3. be able to show 2 acro moves
4. be able to have static Russian min 170
5. static split min 160
6. show a grab turn with min 160 or grand pirouette with 12 hops
7. jete min 165
8. straight and straight elance min 165
9. juicy min 170 from toe to toe
10. elance with back attitude min 170
11. axle elance min 160
12. Toyota jump to touch top of toe with hand within a foot
13. 3 pirouettes on best side, 2 pirouettes on other side
14. 8 fouettes
15. 8 2-beat grand pirouettes
16. 12 turns from the corner
17. double pirouette finishing in 1 open position of your choice
18. pose turn fin Arab come through
19. single inside turn in open position of your choice
20. balance on Demi for 3 full seconds in open position of your choice

## ADVANCED COMPANY HIP-HOP AUDITION REQUIREMENTS (14 REQUIREMENTS ARE NECESSARY TO MAKE IT INTO THIS LEVEL)

1. DRAG COMBO OF CHOICE (MIN. 3 MOVES)
2. KICK CUT BACK CUT KICK CUT OPEN CORNER TO CORNER WITH KNEE DROP
3. SNAKE WITH HALF TURN INTO A KNEE CIRCLE
4. KICK CUT C - C 2ND TURNING SPLAT JUMP
5. DOUBLE WAVE BUTTERFLY
6. SCUFF HEEL SLAM/CHUG/STAMP/TURNING KICK/MANTIS/PREP/HIP-HOP PIROUETTE
7. 3 WAVES - 1 MUST HAVE LEGS (ANYONE OF YOUR CHOICE)
8. TOP ROCK / GRIND BACK / DUCK UNDER / JUMP SHOT
9. TURNING JUMP/KICK FRONT OR SIDE
10. STEPPING COMBO OF CHOICE
11. 3 CONSECUTIVE WORMS
12. HEEL TURN IN TURN OUT SINGLE THEN DOUBLE PERSONAL CIRCLE WITH BOUNCES OR SHAKES
13. RUN F AND B CORNER TO CORNER/JUMP SPLAT WITH FULL TURN
14. HANDSTAND/ RUSSIAN INTO CASUAL POSE (BANANA SPLIT)
15. COFFEE GRINDER WITH 1.5 TURNS
16. CRAB FLIP INTO CORKSCREW INTO ALPHA
17. FLIPPING FROG THEN 2 FROGS
18. SIT SPIN INTO STALL
19. TURTLE STALL ONE HAND OR DELUXE STALL INTO WORMS
20. ONE HANDED HAND STAND

## PRO COMPANY

1. All grabs to min 170
2. be able to show two forms of deluxe
3. be able to show two acro moves
4. be able to have static Russian min 180
5. static split min 170
6. show a grab turn with min 170
7. jete min 175
8. straight and straight elance min 175
9. juicy min 180 from toe to toe
10. elance with back attitude min 180
11. axle elance min 170
12. Toyota jump to touch top of toe with hand
13. 4 pirouettes on best side, three pirouettes on other side
14. 24 fouettes
15. 16 3-beat grand pirouettes
16. 16 turns from the corner
17. double pirouette finishing in two open positions of your choice
18. double pose turn fin Arab come through
19. double inside turn in open position of your choice
20. single outside turn in open position of your choice