

AUDITION REQUIREMENTS

NOTE: EVERY STUDENT NEEDS TO BE ABLE TO SHOW REASONABLY WELL, 14 OF 20 OF THESE MOVEMENTS IN ORDER TO ENTER THE LEVEL.

😊 GOOD LUCK DANCERS 😊

JUNIOR COMPANY AUDITION REQUIREMENTS

1. all grabs to minimum 140
2. grab side, layout crouch
3. be able to show 1 acro move
4. be able to have static Russian minimum 140
5. static split minimum 140
6. show a grab turn with minimum 140, or 8 grab hops
7. jete minimum 140
8. straight and straight elance minimum 140
9. juicy minimum 140 from toe to toe
10. chaine elance
11. step cat jump turning to a crouch
12. C jump to touch top of toe with hand within 2 feet
13. Single pirouette
14. 6 chaines in a row
15. 6 grand pirouettes hops
16. 4 pose turns
17. single pirouette finishing in 1 position of your choice
18. ball change fan layout crouch
19. quarter turn inside turn in open position of your choice
20. balance on Demi Pointe for 2 full seconds in open position of your choice

JUNIOR COMPANY HIP-HOP AUDITION REQUIREMENTS

1. DRAG TOGETHER
 2. GRIND TOGETHER
 3. SNAKE TOGETHER
 4. KICK JUMP PARALLEL TO 2ND
 5. BUTTERFLY
 6. SCUFF HEEL SLAM
 7. WAVES (ANYONE OF YOUR CHOICE)
 8. KICK INTO STAR (KICK R LEG FRONT WITH REVERSE TO ARMS TO FRONT, L LEG STAYS STRAIGHT AND FINISH ON BACK)
 9. JUMP/KICK FRONT
 10. STEPPING COMBO OF CHOICE
 11. PUSHES UP ("RAISE THE ROOF")
 12. BOUNCE BOUNCE STRAIGHT R-L
 13. RUN F AND B AND JUMP SPLAT
 14. RUSSIAN ON HANDS TO A CROUCH
 15. COFFEE GRINDER
 16. CRAB FLIP
 17. FROGS
 18. SIT SPIN
 19. STALL (OF YOUR CHOICE)
 20. HAND STAND WITH SINGLE TUCK
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INTERMEDIATE COMPANY AUDITION REQUIREMENTS

1. all grabs to minimum 150
2. be able to show one form of deluxe grab
3. be able to show 2 acro moves

4. be able to have static Russian minimum 150
5. static split minimum 150
6. show a grab turn with minimum 150 or 12 grab hops
7. jete minimum 150
8. straight and straight elance minimum 150
9. juicy minimum 150 from toe to toe
10. elance with back attitude minimum 150
11. axle
12. C jump to touch top of toe with hand within 1.5 feet
13. double pirouette on best side, single pirouette on other side
14. 8 chaines in a row
15. 8 grand pirouettes hops
16. 6 pose turns
17. single pirouette finishing in 1 open position of your choice
18. pose turn fin extension side come through
19. half turn inside turn in open position of your choice
20. balance on Demi Pointe for 3 full seconds in open position of your choice

INTERMEDIATE COMPANY HIP-HOP AUDITION REQUIREMENTS

1. TRIPLE DRAG
2. GRIND KICK CHANGE GRIND TOGETHER
3. SNAKE WITH HALF TURN
4. KICK CUT OPEN TO 2ND
5. SINGLE WAVE BUTTERFLY
6. SCUFF HEEL SLAM CHUG STAMP
7. 2 WAVES (ANYONE OF YOUR CHOICE)
8. TOP ROCK R AND L
9. TUCK JUMP/KICK FRONT
10. STEPPING COMBO OF CHOICE
11. WORM
12. HEEL TURN IN TURN OUT
13. RUN F AND B CORNER TO CORNER/JUMP SPLAT WITH HALF TURN
14. RUSSIAN ON HANDS TO A PUSH UP
15. COFFEE GRINDER WITH FULL TURN
16. CRAB FLIP TO STAND
17. FROG OVER A PERSON
18. SIT SPIN TO SAUSAGE
19. DELUXE STALL (STALL THAT GOES INTO 2 SHAPES TOTAL)
20. HAND STAND DOUBLE ATTITUDE

ADVANCED COMPANY AUDITION REQUIREMENTS

1. all grabs to minimum 160
2. be able to show one form of deluxe
3. be able to show 3 acro moves
4. be able to have static Russian minimum 170
5. static split minimum 160
6. show a grab turn with minimum 160
7. jete minimum 165
8. straight and straight elance minimum 165
9. juicy minimum 170 from toe to toe
10. elance with back attitude minimum 170
11. axle elance minimum 160
12. C jump to touch top of toe with hand within a foot
13. triple pirouette on best side, double pirouette on other side
14. 8 fouette turns
15. 8 grand pirouettes
16. 12 turns from the corner
17. double pirouette finishing in 1 open position of your choice
18. pose turn finish arabesque come through
19. single inside turn in open position of your choice

20. balance on Demi for 4 full seconds in open position of your choice

ADVANCED COMPANY HIP-HOP AUDITION REQUIREMENTS

1. DRAG COMBO OF CHOICE (Minimum. 3 MOVES)
 2. KICK CUT BACK CUT KICK CUT OPEN CORNER TO CORNER WITH KNEE DROP
 3. SNAKE WITH HALF TURN INTO A KNEE CIRCLE
 4. KICK CUT C - C 2ND TURNING SPLAT JUMP
 5. DOUBLE WAVE BUTTERFLY
 6. SCUFF HEEL SLAM/CHUG/STAMP/TURNING KICK/MANTIS/PREP/HIP-HP PIROUETTE
 7. 3 WAVES - 1 MUST HAVE LEGS (ANYONE OF YOUR CHOICE)
 8. TOP ROCK / GRIND BACK / DUCK UNDER / JUMP SHOT
 9. TURNING JUMP/KICK FRONT OR SIDE
 10. STEPPING COMBO OF CHOICE
 11. 3 CONSECUTIVE WORMS
 12. HEEL TURN IN TURN OUT SINGLE THEN DOUBLE PERSONAL CIRCLE WITH BOUNCES OR SHAKES
 13. RUN F AND B CORNER TO CORNER/JUMP SPLAT WITH FULL TURN
 14. HANDSTAND/ RUSSIAN INTO CASUAL POSE (BANANA SPLIT)
 15. COFFEE GRINDER WITH 1.5 TURNS
 16. CRAB FLIP INTO CORKSCREW INTO ALPHA
 17. FLIPPING FROG THEN 2 FROGS
 18. SIT SPIN INTO STALL
 19. TURTLE STALL ONE HAND OR DELUXE STALL INTO WORMS
 20. ONE HANDED HAND STAND
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PRO COMPANY

1. all grabs to minimum 170
2. be able to show 2 forms of deluxe
3. be able to show 4 acro moves
4. be able to have static Russian minimum 180
5. static split minimum 170
6. show a grab turn with minimum 170
7. jete minimum 175
8. straight and straight elance minimum 175
9. juicy minimum 180 from toe to toe
10. elance with back attitude minimum 180
11. axle elance minimum 170
12. C jump to touch top of toe with hand
13. quadruple pirouette on best side, triple pirouettes on other side
14. 16 fouette turns
15. 16 grand pirouettes
16. 16 turns from the corner
17. double pirouette finishing in 2 open positions of your choice
18. double pose turn finish arabesque or extension side come through
19. double inside turn in retire
20. single outside turn in open position of your choice

PRO COMPANY HIP-HOP AUDITION REQUIREMENT:

Bring a prepared piece (1.5 minutes in length) that showcases your very best hip-hop technique.